

HEAnet & IOS-XR, 3 Years & Thousands of Gb Later

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A Little History

- UKNOF 11 Presentation 'HEAnet's New Network and Working with IOS-XR'.
- Some things have changed, some things have stayed the same.
- Caveats & Disclaimers:
 - Highlights & Lowlights
 - Day-to-day it all works well
 - Mis-use of presentation
 - Mixed network



HEAnet Layer3 Network

- ~65 Clients, Bandwidth between 10Mb 10Gb.
- All BGP, all the time.
- Two routers providing core & access functions.
- Layer2 connectivity to both routers, as resilient as possible.
 - At least different vlans, preferably different circuits
 & kit.
- IGP is still a mix of OSPF & IS-IS.



Cisco CRS-1, the HFR

- The 8 slot is big. The 16 slot is very big indeed.
- Other than its size & weight, nothing terribly remarkable about physical installation.
- Special reinforced plinth needed in the data centre.
- Cabled all ports on day one back to a patch panel to make future cabling easier.
- Special power/cooling needs.



As Modelled by Cisco





As Modelled by HEAnet





As Modelled By Superman





HEAnet Not so easy to move, mind.





Hardware Considerations

- Overall, very reliable hardware.
- Two hardware failures (one linecard, one Modular Services Card (MSC)).
- Flash Card fun more later.
- Scalable, 140Gb/slot with new linecards.
 - Network design, cost & compatibility of MSCs.
- MSC-A end of service/support.
- Easily impresses insurance people.



IOS-XR History

- Announced in 2004, first available as v2.0 only on CRS-1 Not new anymore.
- HEAnet's first install, December 2007 v3.5.2
- Now available for the 12000s and ASR9000.
- Currently running 3.9.2, looking fearfully at 4.x
- Flash card upgrade required for move from 3.6.x
 - _ How much would you pay for a 2GB flash card?



Flashcard Fun

If that number wasn't...

€1,419 ex VAT

Two maintenance windows Many hours of engineer time

 $... then you haven't been paying attention. \\ \overline{No} actual downtime for swap. \\ \overline{W} orking without issue since installation.$

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IOS-XR Design

- Every OS sucks.
- Great improvement over IOS.
- v4 & v6 treated largely the same.
- Commit functions.
- Editable lists (editor of choice).
- Route Policy Language (RPL).
- Sane & logical config groupings.



HEAnet Dangers of Muscle Memory

Only one way to configure. (But conf t still works!) Everything in sections.

- Line/login details at the top.
- Much more flexibility in defining user rights.
- This can be a con as well as a pro.
- · Access Lists and route policies before protocols



Joys of Commitment

- 'commit' is normal now.
 - No more wondering why something hasn't changed.
- 'commit confirmed' as an alternative to 'reload in x'
- 'commit comment' who did what?
- 'commit replace' Danger, Will Robinson!
- Initial grand plans to use 'commit comment', but day-to-day, it's just 'commit'.



RPL

- Dave Wilson's favourite thing.
- No more route-maps.
- Proper if/elseif and Parameters.

```
route-policy geant2-in
if community matches-any dws-comm then
set local-preference 80
elseif as-path in (ios-regex '_3300_') then
set local-preference 80
elseif as-path in geant-peers then
set local-preference 115
elseif community matches-any abilene-itn-comm then
set local-preference 115
elseif community matches-any geanet-ixp then
set local-preference 150
else
set local-preference 150
endif
end-policy
```



RPL/Config Examples (1)

Customer routing:

```
neighbor 193.1.xxx.xx
remote-as 65XXX
password encrypted XXX
description DIT
address-family ipv4 unicast
route-policy cust-in(dit-v4, 400) in
route-policy deny-all out
default-originate route-policy lowmed
soft-reconfiguration inbound
```



RPL/Config Examples (2)

Cust-in

```
route-policy cust-in($pset, $pref)
if destination in $pset then
set local-preference $pref
set community (1213:2000)
endif
end-policy
```

Lowmed

```
route-policy lowmed set med 5 end-policy
```

\$pset = list of prefixes



IGP Config Examples

IGP Config all neatly arranged:

```
router ospf red
router-id 193.1.238.129
nsf cisco
address-family ipv4
area 0
 dead-interval 6
 hello-interval 2
 interface Loopback0
 interface Loopback9
 interface Loopback10
 passive enable
 interface GigabitEthernet0/12/0/2
 network point-to-point
 mtu-ignore enable
```



It's the Little Things

- ip now needs to be specified as ipv4 or ipv6.
- sh ip bgp sum -> sh bgp [ipv4|ipv6] [uni|mul] sum
- 'sh ip bgp neighbor <addr> [route|adv]' -> sh bgp [ipv4|ipv6] [uni|mul] neighbor <addr>[route|advertised-routes]
- Routing table now updates after config changes, even without clearing session.
- No policy = no routes exchanged (will get a warning).



Code Evolution? (1)

- IOS-XR is a lot further along than it was in 2008.
- Releases now are 3.9.2 & 4.1.1
- No experience of a full version upgrade, no particular enthusiasm to try – likely no choice.
- Messages on upgrade still very messy.
- Software Maintenance Upgrades (SMU) reducing upgrade needs, but not painless.
- CLI response seems to have improved.



Code Evolution? (2)

- Not *that* far along, however.
- IPv6 netflow exports only available in 4.0
 - No ASnum for SRC or DST
- Still very buggy.
 - Personal favourite, adding a BGP peer could cause the entire BGP process to reload.
- Cli still a lot slower than we'd like.
- Lots of MIBs still missing, especially for v6.



Those Wonderful SMUs

- SMU reality didn't live up to the hype.
- 13 SMUs out for 3.9.2.
 - 4 state Reload
 - 3 state Hitless
- hfr-base SMUs will almost always reload RP.
- Situation isn't clear & always assume interruption.
- Far preferable to upgrade.



When It All Goes Wrong

- Troubleshooting commands seem to vary by version.
- Show Tech is never enough.
- Hard to shake impression there are a very small number of people in Cisco who really know the code.



Older & Wiser?

- Engineers much more used to IOS-XR...
- ...that doesn't mean they like it more.
- When the routers work, they just work.
- SMUs or Upgrades bring fear & pain.
- Hardware upgrade path isn't straightforward...
- ...but is it ever?
- If I had a time machine?
 - Maybe, but remember, every OS sucks.



Questions?

